Unity Editor Crashes Whenever I Try To Run It. It Says "Unity Editor Has Stopped Working"

当我运行Unity编辑器时发生崩溃："Unity Editor Has Stopped Working"

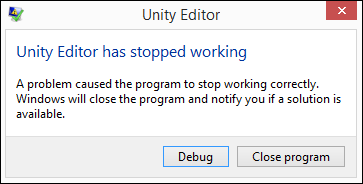
**Symptoms**

* I want to run Unity on Windows, but it crashes on startup
* 我想在Windows上运行Unity，但是它在启动时发生了崩溃
* I have upgraded to Windows 10. I am using the latest version of the Unity Editor, but I receive an error stating "Unity Editor has stopped working"
* 我升级了Windows 10.我正在使用以前版本的Unity编辑器，但我在开始时收到了一条错误信息"Unity Editor has stopped working"

**Cause**

You have upgraded your machine to Windows 10 and you have finished installing the latest version of Unity on your machine. Your Editor crashes on startup with a popup window from Windows showing the following error message:

您已将您的计算机更新到了Windows10，并且已经在计算机上安装了最新版的Unity。您的编辑器在启动时发生崩溃，弹出窗口显示以下信息：



If you are using the Unity 5.2 64-bit installation, third party proxy integration can crash Unity at the Project Browser.

如果您使用了Unity 5.2 64位的安装，在项目浏览器中的第三方代理集成可能使Unity发生崩溃

**Resolution**

Firstly, please check if you have any of the following third party software installed on your machine:

首先，检查您的计算机是否有以下任何第三方软件：

* Lavasoft Ad-Aware Web Companion
* OpenCandy (Windows computers can come with these pre-installed)
* OpenCandy (Windows计算机可能预先安装)
* Qustodio
* Nahimic drivers
* Astrill VPN or similar

You will need to make sure these software programs are disabled. Then to fix this error:

您需要确保这些软件是关闭的。将修复这个错误：

1. Downloaded the latest version of Unity [here](https://unity3d.com/get-unity/download/archive) and select to install just the editor in the drop down menu.

从这里下载最新版的Unity，在下拉菜单中选择安装编辑器。

1. Opening Unity from the command line as described [hmiere](http://docs.unity3d.com/Manual/CommandLineArguments.html" \t "_blank).

从命令行打开Unity，如这里所述。

If the information above does not solve your issues, please create a crash dump file and send in a bug report.

如果以上信息无法解决您的问题，请创建崩溃日志文件并将其放在bug 反馈中。

To create a crash dump file:

创建崩溃dump文件：

When Unity crashes and you get "Unity Editor has stopped working" dialog, **do not**press "Close program", instead:

当Unity崩溃并且弹出了"Unity Editor has stopped working"对话框，不要按下"Close program",反而：

* Open **Task Manager**
* **打开任务管理器**
* Go to **Details**
* **选择详情**
* Find ***Unity.exe*** and right click on this file
* 找到Unity.exe并且右击此文件
* Click ***Create dump file***.
* 点击创建dump文件

This will create a dump file. You can then open the Bug Reporter and attach the dump file to the report.

这将创建一份dump文件。您可以打开Bug Reporter并且附加dump文件到报告中。

Please note that creating a dump file might take several seconds, depending on your hard drive speed.

请注意创建dump文件需要多少时间，取决于您的硬件速度。

**More Information**

For more information on submitting a bug report then see this article [here](https://support.unity3d.com/hc/en-us/articles/206336985-How-do-I-submit-a-bug-report-)

关于提交一份bug报告更多的信息请参考这篇文章